

Stage 4 – “VACATION HOME DESTRUCTION”

Designed by Phil @ MWT

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| <p>PISTOL START POSITION: Standing at P1, hands relaxed at sides, gun loaded to division capacity, ammo carriers on body.</p> <p>PCC START POSITION: Standing at P1, PCC held at low ready, loaded to division capacity, magazines on body.</p> | |
| <p>SCENARIO: You arrive at your vacation home to discover the house is full of thieves ripping you off and destroying your house. Take care of the problem and clear the house.</p> <p>PROCEDURE: From P1 or on the move to P2 engage T1. Then engage all remaining targets.</p> <p>SET UP NOTES: S1, T1-T4 are at 12 yds, and in the open. T3 should be screened from P2 with NT. T5 and T6 are only available from P2 and T7 and T8 are only available from P3. T4, NT, and out-and-back T5 are activated by S1</p> | <p>SCORING: Unlimited, 17 rounds min</p> <p>TARGETS: 8 IDPA, 3 Non-Threat, 1 steel</p> <p>SCORED HITS: Best 2 on paper, Fallen steel</p> <p>START-STOP: Audible</p> <p>PENALTIES: Per IDPA rules</p> <p>CONCEALMENT: Required</p> |

