



## **2009 IDPA Postal Match**



## Introduction and Rules

### Welcome to the 2009 IDPA Postal match

Rules are straightforward:

1. This is not a sanctioned match. It does not affect shooters' classifications nor count toward the two-match requirement for being eligible to shoot the Nationals.
2. You must set up the match stages as accurately as you can.
3. Concealment must be worn for all stages.
4. All competitors must be current IDPA members.
5. Scores may only be submitted by clubs with current IDPA affiliation.
6. All competitors must be classified Novice or above in the division in which they are shooting.
7. If a shooter is not classified in the division in which he is shooting but holds a current classification in another division, he may compete using the highest classification he presently holds per page 72 of the current rule book. The shooter's classification in the submitted results should show that classification, not "unclassified".
8. Each competitor may compete only once in any division. If more than one score for a division is submitted, the earliest match score will be used and other scores will be rejected.
9. Each competitor may compete in more than one division, as long as rules 6 through 8 are followed.
10. All scoring must be done using the software supplied on the IDPA website. This will generate a file that you can e-mail.
11. All scores must be submitted as an attachment to an email sent to [postalmatch09@idpa.com](mailto:postalmatch09@idpa.com) or saved to disk and mailed to the IDPA Postal Match address.
12. To be counted, matches must be shot no earlier than August 15, 2009 and no later than October 31, 2009.
13. To be counted, scores must be received no later than November 8, 2009.
14. Any rule and/or stage clarifications required will be posted on the IDPA website.
15. A summary of how many competitors have participated will be updated on a regular basis on <http://www.idpapostalmatch.com>
16. Following the final tallying of scores, match results will be posted on the IDPA website.
17. Printable award certificates for up to the top six (6) competitors in each division/classification, division champions, and category winners (High Senior, etc.) will be emailed to the match directors submitting the scores or will be available for download from the IDPA website. (Total awards limited to 166. Awards will be calculated by the IDPA formula of 1-per-three up to a maximum of 6 in each division/classification. If any division/classification has fewer than 16 competitors, fewer awards will be created. Check the IDPA website for confirmation as to how they'll be distributed.)

rev Sunday, August 09, 2009



## Setup Details

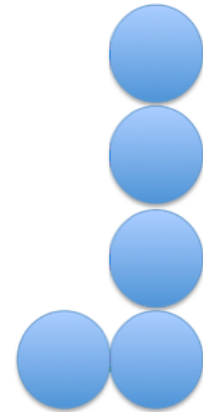
### Set Up Details for the 2009 IDPA Postal Match

#### Stage 1- Table Games.

This is a multi-string Limited Vickers stage. This stage requires a table. The height of the table may vary as well as its length and width. What matters is that the table's back edge is even with the baseline and the Starting Index Mark is located as per the drawing. The shooter is to be centered on the centerline and seated. The shooter's knees are to be even with the edge of the table. Five cards constitutes a "hand" of cards. If the club does not have a deck of cards handy, index cards or similar paper will suffice.

#### Stage 2- Bangin' in The Hood.

Stage can be set up by using 2 walls, 8' and 4' long respectively and at least 6' high, or by using 10- 55 gallon barrels. The layout for use of the barrels is per the drawing on the right. The barrels will be in this pattern and stacked two high. When using the barrels, you do not need to use the hardcover target at the end of the wall, as this hardcover target is to keep the angles the same for clubs that use flatter walls. When using walls, the hard cover target is put at the end of the 8-foot wall, six inches off the centerline, and 4' high.



#### Stage 3- DEA Combat #11

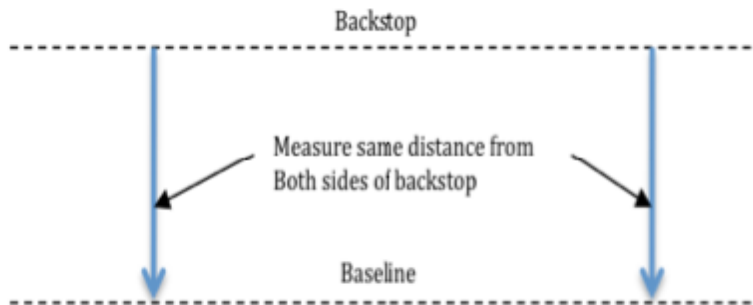
This stage has the shooter facing up range, heels on the base line. Target Three is located behind a non-threat target. The non-threat target will have its left hand side right on the centerline. The right hand side of the head on Target Three will be right next to the left hand side of the head on the non-threat target.

#### Stage 4- Brain Fade.

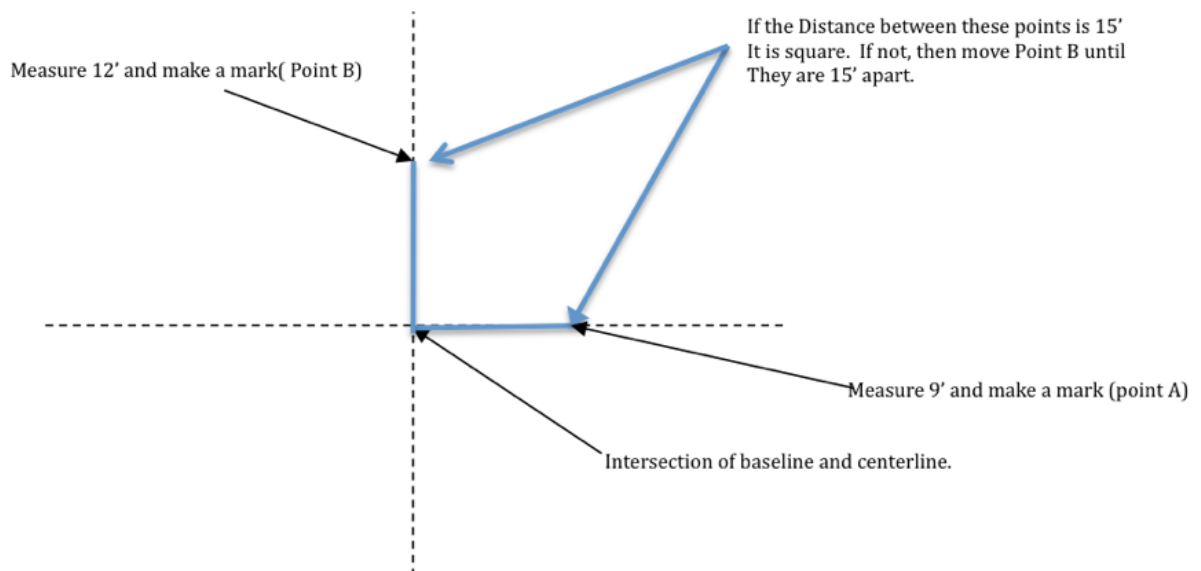
This stage requires a range bag, gym bag, or other bag for a prop. It should not weigh more than 5 pounds. The shooter starts with heels on the base line, centered on T1.

## Need Help with the Centerline and Baseline?

To get your Centerlines and Base Lines square. Decide how far from your backstop your base line needs to be. From each side of the backstop, measure out that much and make a mark. Connect those two marks and you have a square base line



Pick the point on the baseline where you want your stage centerline to intersect. Drive in a stake at that point. From that point measure down one side of your baseline 9 feet drive in a stake. Measure out a 12-foot piece of string and attach it at the intersection point. Measure out a 15-foot piece of string and attach it at point A. At the point where those two pieces of string intersect will be Point B. A line between your intersection point and point B will be perpendicular to the base line..



Once Point B has been established, the centerline is run from the intersection point through point B.

# Stage Drawings

## 2009 Postal Stage 1



IDPA-PM-2009-001

### Table Games

Course Designer: Ted Murphy

**SCENARIO:** Playing cards can be dangerous. Be prepared!

**Props Required:** Table, Chair, Deck Of Cards

**Course Designer:** Ted Murphy

**SCORING:** Limited Vickers, 18 rounds  
**TARGETS:** 3 IDPA Targets, 1 Non Threat  
**START-STOP:** Audible - Last shot  
**Target Distance:** 3-7 Yards

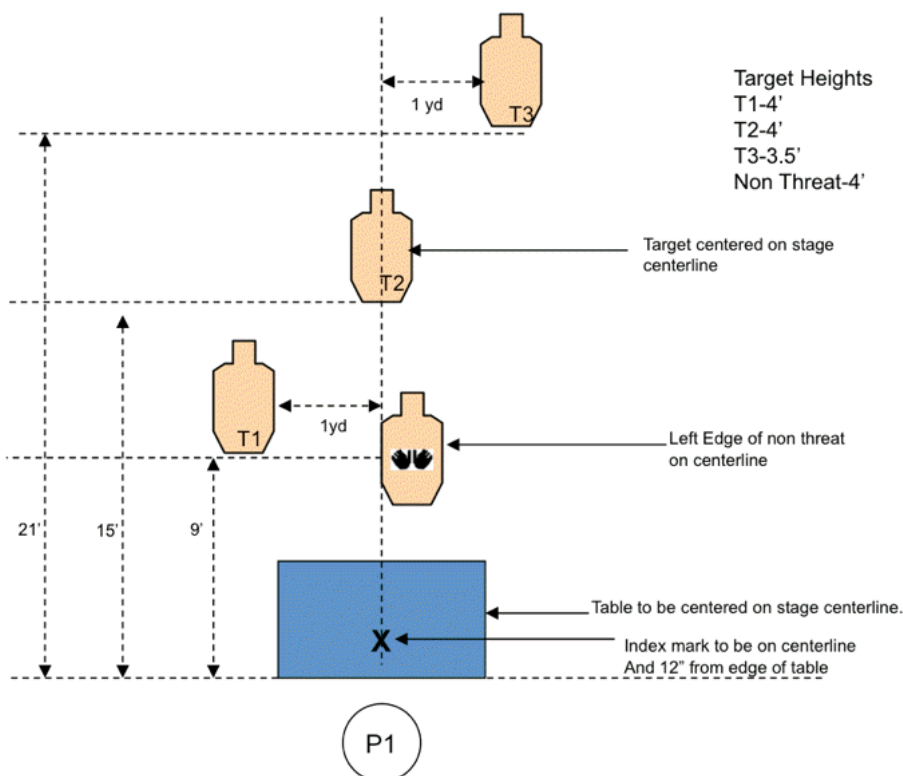
#### Procedure:

**String 1:** (Starting seated with gun holstered, holding a hand of cards) At Start Signal, draw and Engage T1-T3 with 2 shots each in tactical priority (near to far) and tactical sequence. (1-1-2-1-1) Perform a Tactical Reload/Reload with Retention and engage T1-T3 with 1 head shot each.

**String 2:** (Starting seated with gun on "X", hands in surrender position) At Start Signal, retrieve Pistol and engage T1-T3 with 1 head shot each Strong Hand Only in tactical priority. (near to far)

**String 3:** (Starting seated with gun on "X", hands on knees) At Start Signal, retrieve pistol and Engage T1-T3 with 2 shots each Weak Hand Only in tactical priority. (near to far)

**Note:** For clarification purposes, 'near to far' engagement shall be T1, then T2, then T3



## 2009 Postal Stage 2



**IDPA-PM-2009-002**

**Bangin' in the Hood**

**2003 IDPA Nationals Stage**

**SCENARIO:** Your car has broken down in what has turned out not to be the best part of town. You are making your way down an alley when a gang of miscreants accosts you. The building is your only cover and you must find another way out.

**Props Required:** 10-55 gallon drums or two walls  
(see setup instructions page)

**SCORING:** Vickers, 12 rounds

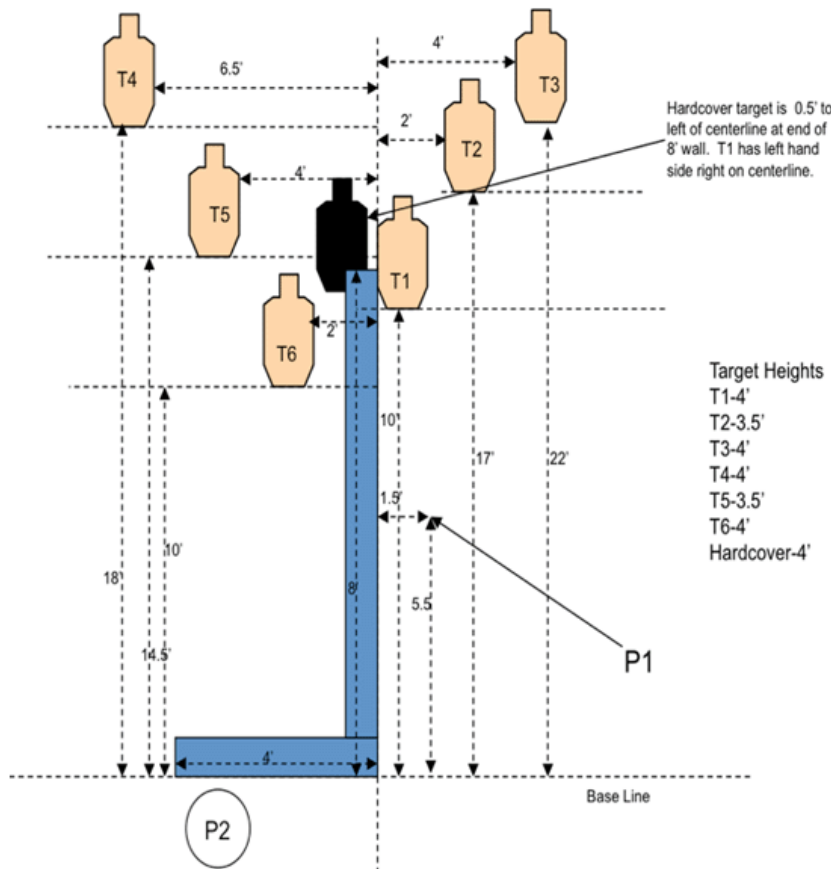
**TARGETS:** 6 IDPA Targets

**START-STOP:** Audible - Last shot

**Course Designer:** John May

**Target Distance:** 3-4 Yards

**Procedure:** Starting at P1 facing downrange. On start signal, draw and engage T1-T3 with a minimum of 2 rounds each in tactical sequence (1-1-2-1-1) while moving to cover. From cover at P2, engage T4-T6 with a minimum of 2 rounds each in tactical priority. (slicing the pie) T1-T3 must be engaged either while moving or From cover. All reloads per IDPA rules.





## 2009 Postal Stage 3



**IDPA-PM-2009-003**

**DEA Combat Course #11 (modified)**

**From the 1998 IDPA National Championships**

**SCENARIO:** You are caught out in the open and alone when you are attacked by a group of gang members

**Props Required:** Bianchi Barricade

**SCORING:** Vickers, 14 rounds minimum

**TARGETS:** 7 IDPA Targets, 1 Non Threat

**Course Designer:** S/A Wm. Dodge DEA/FTU

**START-STOP:** Audible - Last shot

**Target Distance:** 7-10 Yards

### Procedure:

Start at P1 with back to the targets. At start signal, turn, draw and engage T1-T2 with 2 rounds each while moving to cover or from the cover of the barricade. Engage T3-T5 with 2 rounds each in tactical priority (slicing the pie) from the left side of the barricade and T6-T7 with 2 rounds each in tactical priority (slicing the pie) from the right side of the barricade. Any IDPA legal reload may be used.

### Target Heights

T1-4'

T2-4'

T3-3.5'

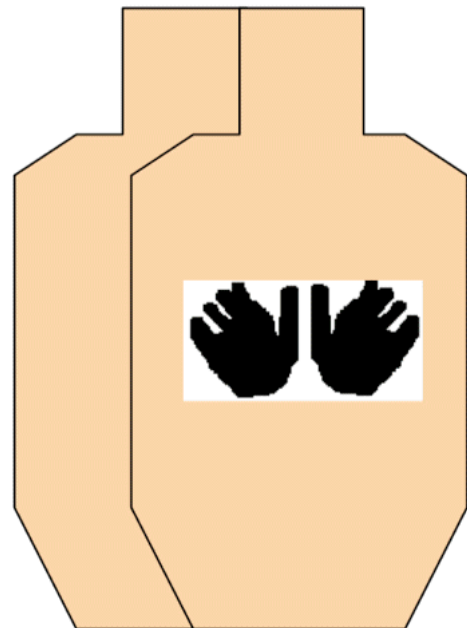
Non Threat- 3.5'

T4- 4'

T5-3.5'

T6-4'

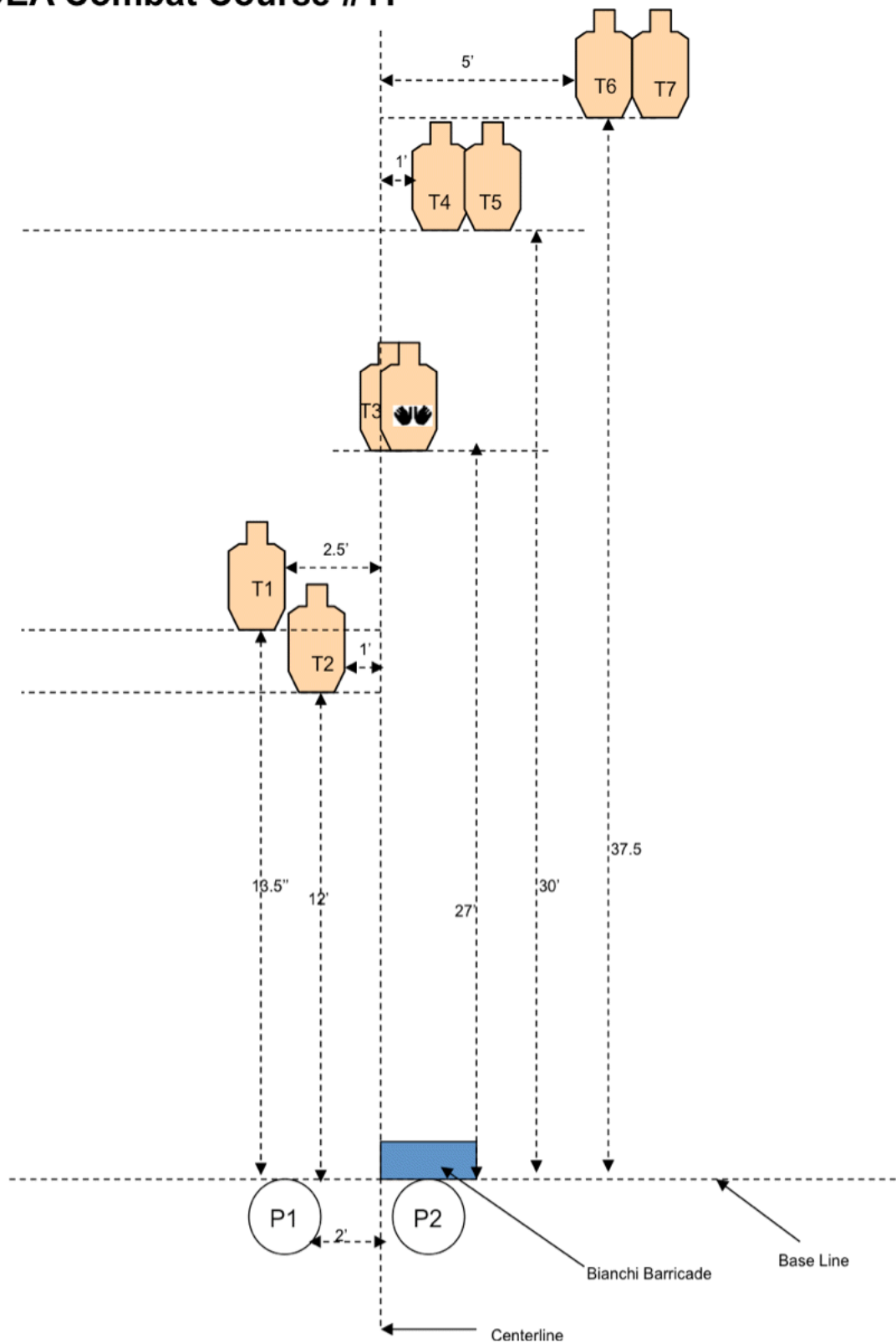
T7-4'



Orientation of Non Threat and Target Three

## IDPA-PM-2009-003

### DEA Combat Course #11



## 2009 Postal Stage 4



IDPA-PM-2009-004

Brain Fade

2005 IDPA Nationals Stage

**SCENARIO:** You have been shooting all evening at the indoor range. As you leave, a panhandler asks for money; you refuse, but he asks again, but this time he has a knife. You engage but have forgotten to top off your pistol. Instant action is required.

**Props Required:** range bag.

**SCORING:** Vickers, 6 rounds

**TARGETS:** 1 IDPA Targets

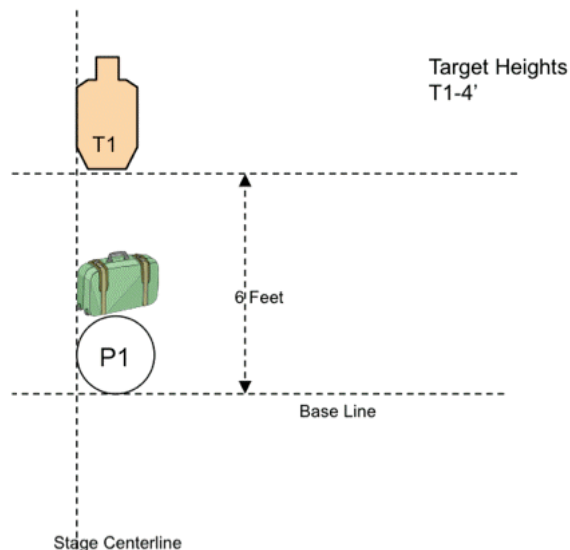
**START-STOP:** Audible - Last shot

**Target Distance:** 2-? Yards

**Course Designer:** Robert Ray

**Procedure:** Starting at P1 facing downrange, gun loaded with 2 rounds. Shooter will start holding range bag in strong hand. On start signal, Draw and engage T1 with 6 rounds while retreating, reloading as necessary.

**Note:** The shooter is to keep both hands on the handgun while firing the first 2 shots. Any shooter reaching for the spare magazine or otherwise initiating a reload before reaching slide-lock will earn one procedural penalty. Safety Officers should note the point on the range where rearward movement is no longer safe and be sure to stop any shooter from going that far.



## Using the Software

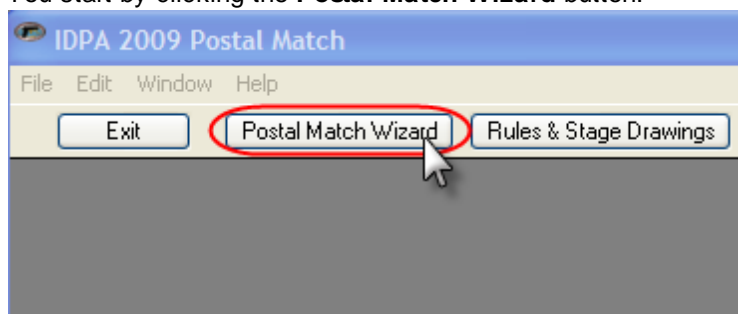
Last year, a few people entered scores all right but had trouble sending their results.

So here are a few screen shots to help.

You need to send the file as illustrated, not a PDF or your results in any other format.

## Through the Wizard

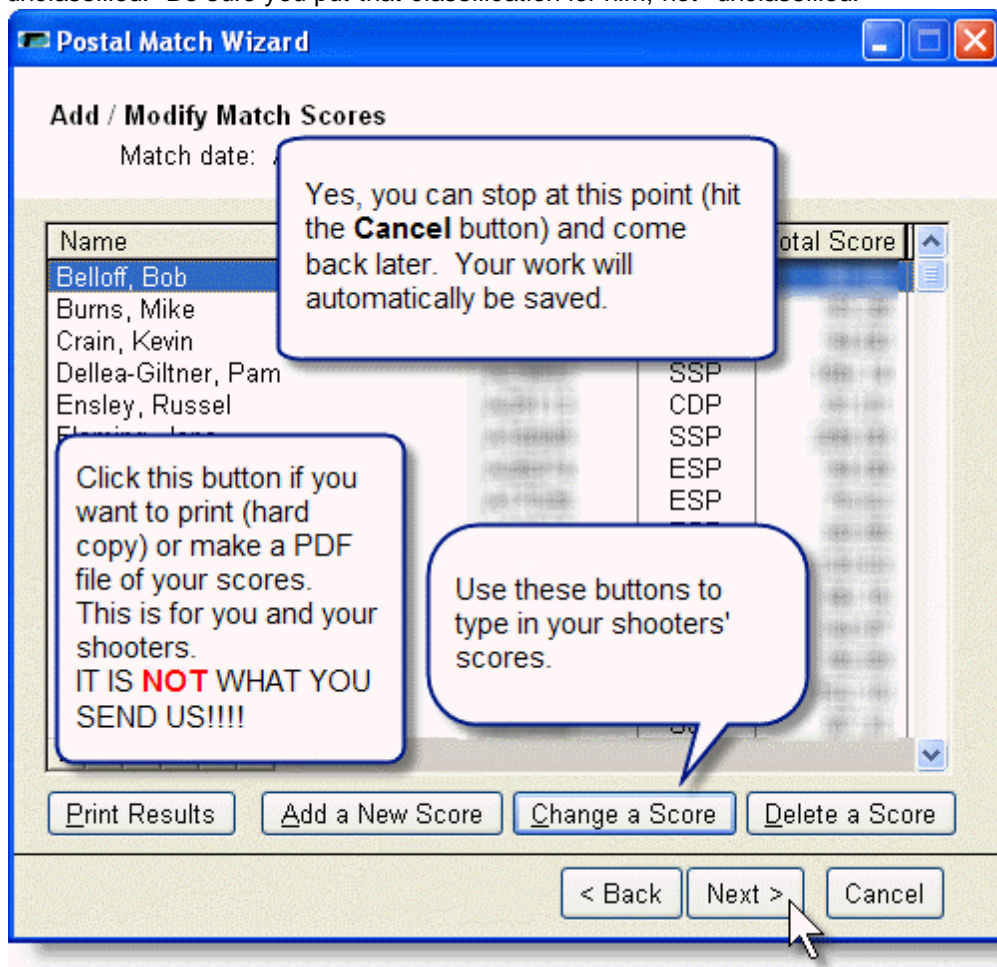
You start by clicking the **Postal Match Wizard** button.



After you've gone through several screens to enter your match information (contact, date of match, etc), you'll come to this screen where you can add shooters and enter their scores.

You can stop and come back later if you wish.

REMEMBER: Unclassified scores cannot be submitted. If a shooter is classified in a different division, per page 72 of the rule book he can use his highest classification for a division in which he's unclassified. Be sure you put that classification for him, not "unclassified."



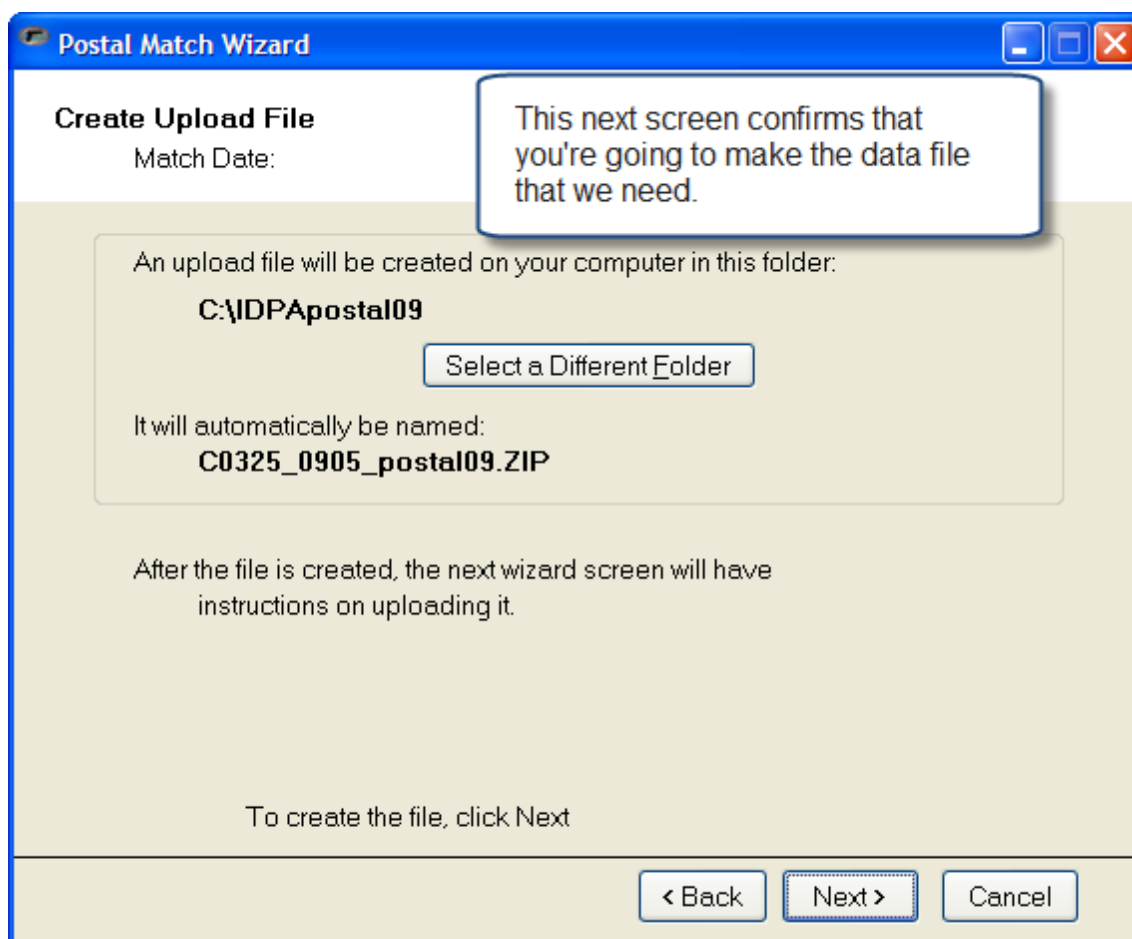
## After Scores Are Entered

When you've finished entering scores, you'll probably want to print them and give them to your shooters to check.

Be especially careful that everybody is using his correct IDPA number.

When you are sure your scores are good to go, continue to the next wizard screens.

This one just tells you what it's about to do.



After you click **Next**, the wizard will save your scores into a zip file that you'll e-mail to us.

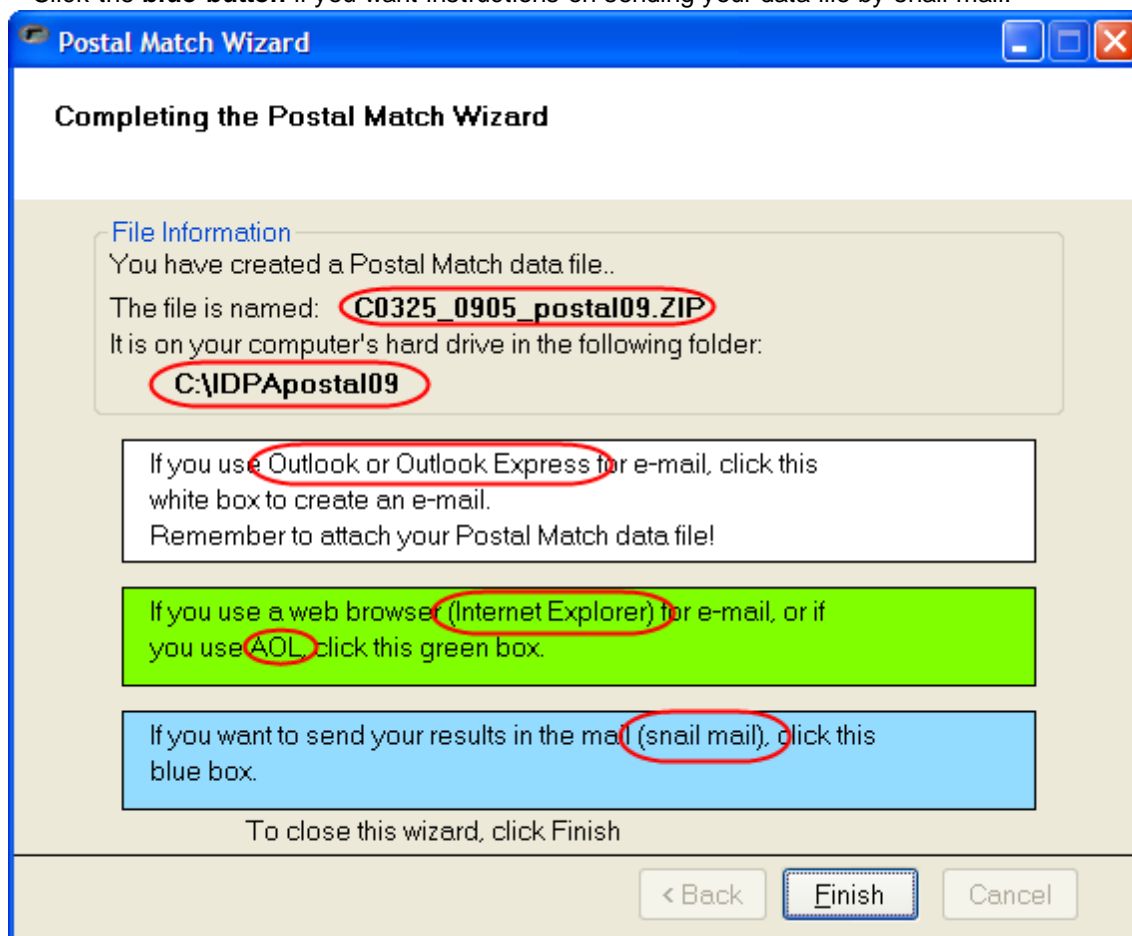
This next wizard screen has information you'll need in a minute -

the **name of the zip file** (which is derived from your Club's ID)

and the **folder where the file was created**. Unless you selected a different folder on the preceding wizard screen, the file will be found in **C:\IDPApostal09**.

Note, too, that there are three buttons to give you a start on creating your e-mail.

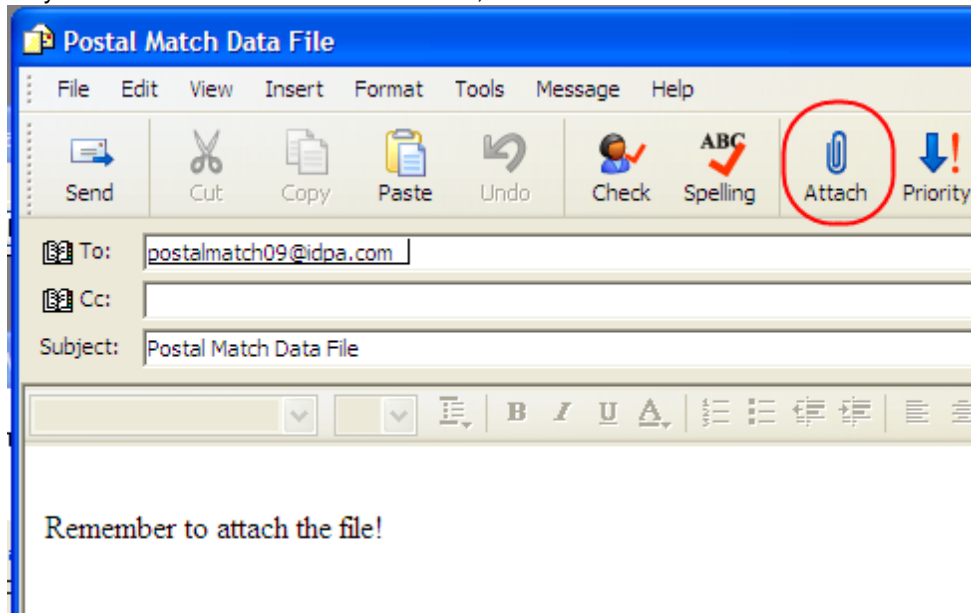
- Click the **white button** if you use Outlook or Outlook Express to send your normal e-mails from this computer.
- Click the **green button** if you use a web browser (Internet Explorer, FireFox, etc), AOL, or some other e-mail service that doesn't use Outlook or Outlook express.
- Click the **blue button** if you want instructions on sending your data file by snail mail.



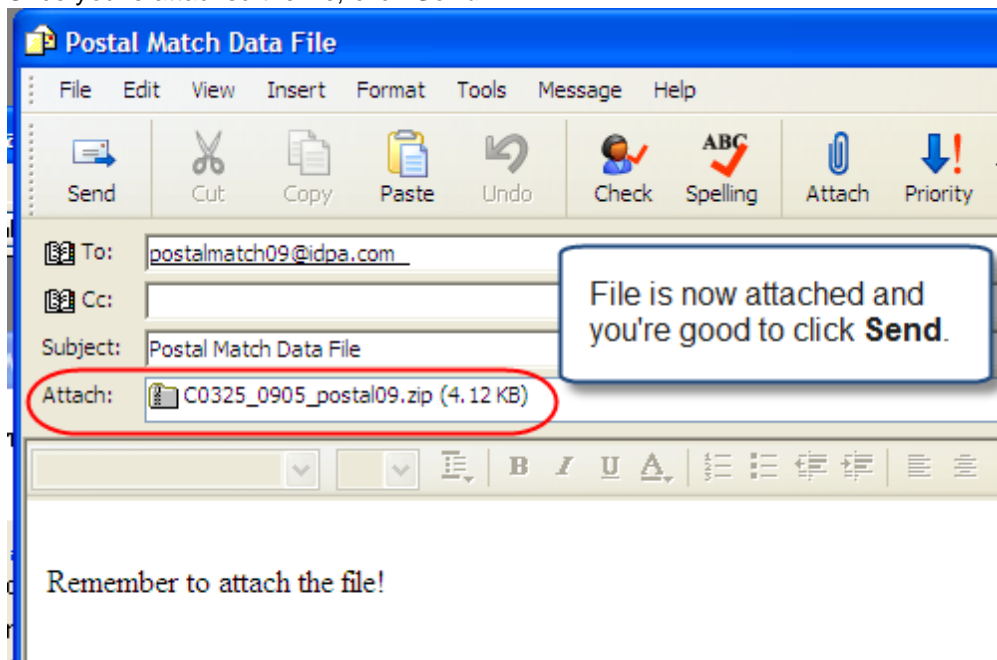
## Using Outlook or Outlook Express

If you click the white button, Outlook or Outlook Express should automatically open, with a message addressed to **postalmatch09@idpa.com**.

All you need to do is to attach the file<sup>19)</sup>, and then click **Send**.



Once you've attached the file, click **Send**.





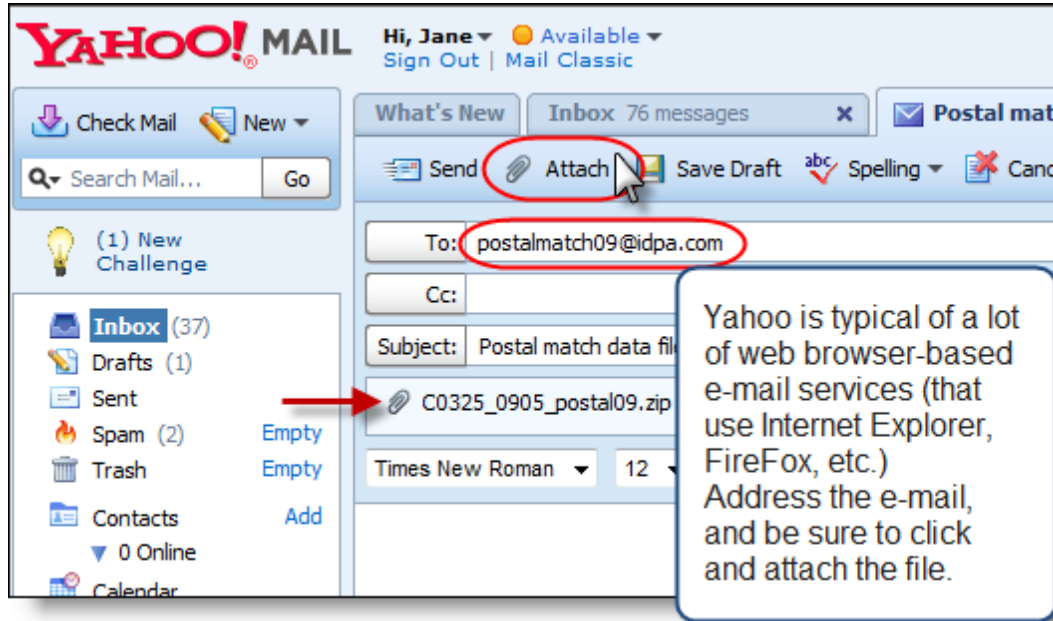
## Using a Web Mail (Internet Explorer / Yahoo, etc.) Email

Start as if you're going to send any regular e-mail.

Address it to postalmatch09@idpa.com.

Attach the file<sup>19</sup>

Send the e-mail.

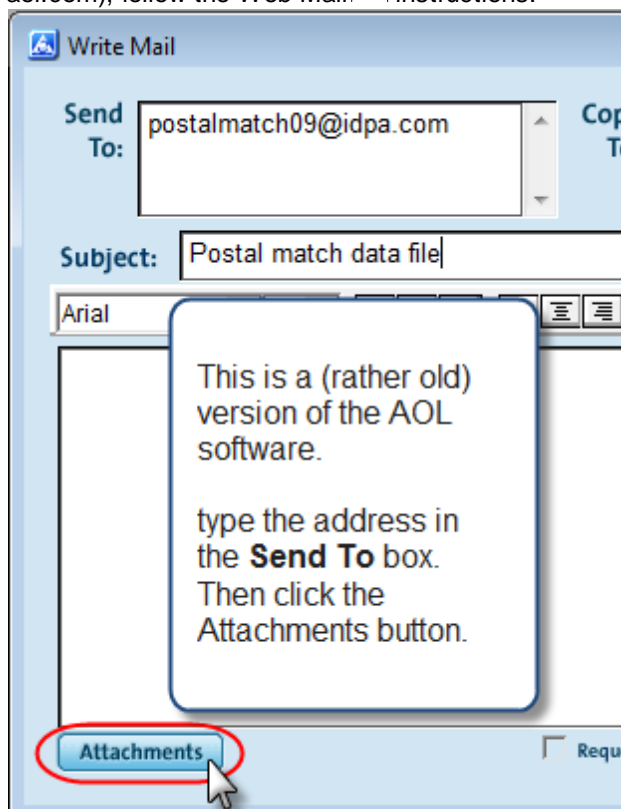


## Using AOL

This is an old AOL client.

If you're using this or a newer version, address the e-mail to **postalmatch09@idpa.com** and then be sure you attach the file<sup>[19]</sup>. Some of the screens you use to select the file may look different, depending on which version of AOL you're using. But you'll figure it out.

If you use AOL through a web browser (where you use Internet Explorer or another web browser to go to aol.com), follow the Web Mail<sup>[17]</sup> instructions.

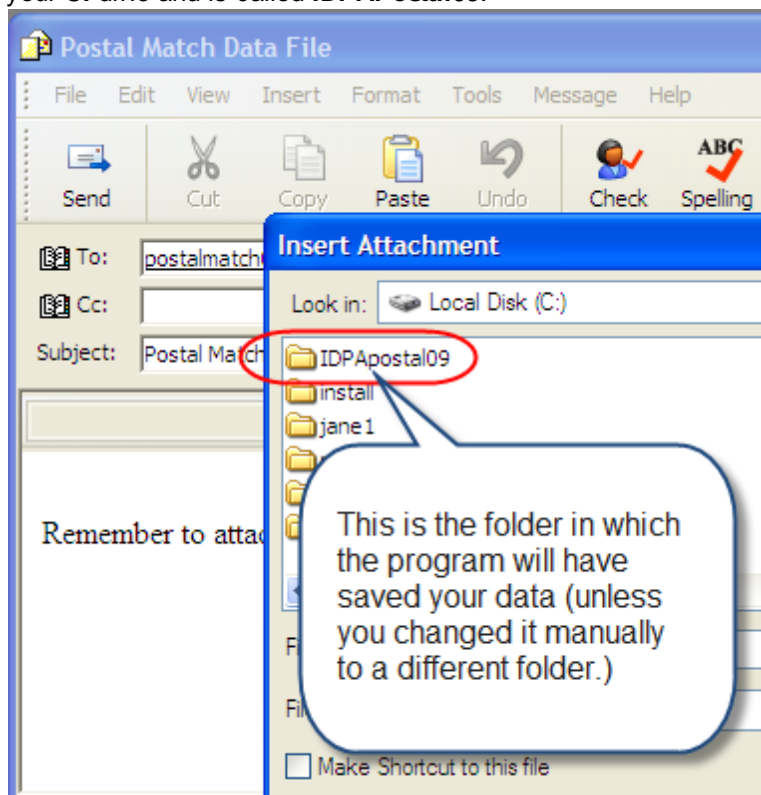


## Attach The File!!!

These screen shots are using Outlook Express, but the basic process is the same whether you're using Outlook, AOL, or a web (browser) e-mail service.

First... you'll need to browse to the folder that has your data file.

Unless you changed the default (in which case I'll assume you know what you're doing!), that will be on your **C:** drive and is called **IDPAPostal09**.



When you double-click that folder, you should see the file with your match data:

