

Stage 5 – “Attempted Kidnapping”

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START POSITION: Seated at P1 with pistol loaded to division capacity and ammo carriers on the body. Rifle starts on the table pointed in the direction of the arrow, loaded with magazine inserted and bolt closed on live round, with safety on. Any additional rifle magazines on the table.

Scenario: You're a “consular officer” in Libya, driving to a meeting when a gang of thugs tries to kidnap you. Use your pistol to fight your way to your rifle in the trunk.

PROCEDURE: Engage T1-T2 while seated at P1. Engage T3 while retreating to P2 (the car trunk). Place the pistol on the table facing downrange and retrieve your rifle. Engage T4 – T7 with your rifle.

SO NOTES: There is no cover on this stage (walls are visual barriers only). **Setup Note:** each hard cover target has a different amount of cover on T5-T7.

SCORING: Vickers count, 21 rounds min

TARGETS: 7 IDPA 2 NT

SCORED HITS: best 3 on paper

START-STOP: Audible – Last shot

PENALTIES: Per IDPA rules

CONCEALMENT: Required

RELOADS: Per IDPA rules

