

Stage 3 – “Neighborhood”

Designed by: Gene Gelberger: geneg@metrowesttactical.com

START POSITION: Start standing at P1, hands on the trunk lid, unloaded gun is in the trunk, ammo carriers next to it loaded to division capacity.	
<p>SCENARIO: You got a flat tire. While putting the spare on, local “friends” pay you a visit.</p> <p>STAGE PROCEDURE: Engage T1-T8 in tactical priority with 2 rounds each. Pepper poppers positioned behind down zero zone on T3, T5. Poppers must fall to activate T2, T6. All targets engaged from the rear of the car only.</p>	<p>SCORING: Vickers count, 16 rounds min</p> <p>TARGETS: 8 IDPA , 1 no-shoot, 2 steel</p> <p>SCORED HITS: best 2 on paper, steel must fall to activate movers</p> <p>START-STOP: Audible – Last shot</p> <p>PENALTIES: Per IDPA rules</p> <p>CONCEALMENT: Not required</p> <p>RELOADS: Per IDPA rules</p> <p>After Tac reload/RWR, ammo carriers need to be stowed on the body.</p>

