

Stage 1 – “DMG Skills”

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START POSITION: Start with pistol loaded in holster, unloaded shotgun and unloaded rifle on table. Ammo carriers on body.

SCENARIO: Skills stage

PROCEDURE: On the buzzer, load rifle and engage T4-T8 with two to the body and one to the head. Place safe rifle on the table pointing downrange. Load shotgun and engage steel poppers with birdshot. Stow safe shotgun on table. Draw pistol and engage T1 to T3, with two to the body and one to the head.

SCORING: Vickers count, 9 pistol/4 shotgun/15 rifle rounds min

TARGETS: 8 IDPA, 4 Steel, 3 no-threat,
SCORED HITS: Best 3 on paper and steel must fall.

START-STOP: Audible

PENALTIES: Per IDPA rules

CONCEALMENT: Not Required

