

## Stage 4 – “Gas Station”

Designed by: Bob Biehl@MWT

**START POSITION:** Start at P1 holding nozzle in gas filler on car. Gun loaded to division capacity and ammo carriers on body.

**SCENARIO:** You’re gassing up the car when a gang attacks the station.

**PROCEDURE:** Put nozzle back in pump (activating out and back T1 and pop-up T2). Engage T1-T2 stationary or on the move to P2 (T1 and T2 are equal threats). Engage T3-T4 then engage T5-T6 using the van as cover.

Note: T1 and T2 are equal threats.

**SCORING:** Vickers count, 18 rounds min

**TARGETS:** 6 IDPA, 1 non-threat

**SCORED HITS:** Best 3 on paper

**START-STOP:** Audible – Last Shot

**PENALTIES:** Per IDPA rules

**CONCEALMENT:** Required

