

## Stage 4 – You, again?

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**START POSITION:** Gun and magazines loaded to division capacity stowed on body, facing up-range in ‘surrender’ position.

**SCENARIO:** Thugs attack customers at your grocery store. Protect your customers.

**PROCEDURE:** Starting at P1, on the buzzer, engage T1, T2, and T3 while static at P1 in tactical priority. Advance to P2 or P3, engage T1 – T3 with 2 shots each. Advance to P2 or P3 (whichever is remaining position) and engage T1 – T3 with 2 shots each.

Note: Scenario simulates a parking lot with moving cars, first port “disappears” after leaving P1 (ok to reload going to/from P2/P3).

**SETUP:** From P1, between cones, NT blocks most of downzero on T1. T1 is set back +2 yards distant from T2 and T3. From P2, NT blocks most of downzero on T3. From P3 NT blocks most of downzero on T2.

**SCORING:** Limited Vickers count, 18 rounds min

**TARGETS:** 3 IDPA, 1 no-threat,

**SCORED HITS:** Best 6 on paper

**START-STOP:** Audible, stop – last shot

**PENALTIES:** Per IDPA rules

**CONCEALMENT:** Required

