



Nor'easter

2013

Stage 2 – “Kidnap Attempt”

Designed by: BobB@MWT

Start: Seating at P1 with hands on knees. Gun loaded to division capacity, holstered, ammo carriers on body.

Scenario: You're a “political officer” working in the embassy in Cartagena. You're traveling with a friend to a meeting when thugs try to kidnap you for ransom. You've decided they aren't taking you without a fight.

PROCEDURE: Engage T1-T2. Then exit the vehicle and engage T3 (stepping on the pressure plate at P2 activates the clam shell). Then move to the back of the vehicle at P3 and engage T4-T6 from a prone position.

SO NOTES:

SCORING: Vickers count, 12 rounds min

TARGETS: 6 IDPA 2 NT

SCORED HITS: best 2 on paper

START-STOP: Audible – Last shot

PENALTIES: Per IDPA rules

CONCEALMENT: Not required

RELOADS: Per IDPA rules

