

## Stage 3 – Toilets Interruptus

Designed by: John Iacomini, [johni@metrowesttactical.com](mailto:johni@metrowesttactical.com)

**SCENARIO:** You are in the toilet when the bad guys break in and ruin your time with the sports section. Eliminate them.

**START POSITION:** Seated at P1 holding news paper with both hands. Gun loaded to division capacity and placed on table. Magazine carriers on belt. Concealment is required.

**PROCEDURE:** On the buzzer retrieve gun from table and engage targets.

**SO/SETUP NOTES:** Steel must fall. T1 activates T2. T2 is a disappearing target FTN does not apply.

**SCORING:** Vickers count, 12 rounds minimum

**TARGETS:** 6 IDPA 2 NT

**SCORED HITS:** Best 2 on paper

**START-STOP:** Audible – Last shot

**PENALTIES:** Per IDPA rules

**CONCEALMENT:** Required

**RELOADS:** Per IDPA rules

