



## Stage 5 – “Mozambique”

Designed by: Rob Lacroix

**START POSITION:** Centered on fence at P1. Hands at sides, gun loaded to division capacity ammo carriers on belt.

**SCENARIO:** You are trapped behind a wind fence with bad guys approaching on either side

**PROCEDURE:** Engage targets T1-6 with 2 shots to the body, one to the head. Shooter must perform a reload before engaging the other side.

**SO/SETUP NOTES:** Shooter can start on either side.

**SCORING:** Vickers count, 18 rounds min

**TARGETS:** 6 IDPA 2 NT

**SCORED HITS:** Best 3 hits, must have at least 1 hit above and below the neck line on paper

**START-STOP:** Audible – Last shot

**PENALTIES:** Per IDPA rules

**CONCEALMENT:** Required

**RELOADS:** Per IDPA rules

