

April Match

2014

Stage 6 – “Chaos on the indoor range”

Designed by: GeneG@MWT

START POSITION: Seated at P1, hands on knees, back touching back of chair. Firearm unloaded and in the box. Ammo carriers on a table. Flashlight is off, placed anywhere.

SCENARIO: You are on MWT indoor stage. Do your best.

PROCEDURE: Retrieve your gun from the box, advance to P2 or P3 and engage T1-T5 or T6-T9 respectively. Move to the last shooting position and engage remaining targets.

Initial firearm loading can be done on the way to P2/P3. Shooter must stow all ammo needed for the stage. Unused ammo carriers can be left on a table.

P1 is Bianchi Barricade.

P3 is a port.

SCORING: Vickers count, 18 rounds min

TARGETS: 9 IDPA, 2 NT

SCORED HITS: Best 2 on paper

START-STOP: Audible

PENALTIES: Per IDPA rules

CONCEALMENT: Not required

