



## 2014 MWT INTRO to IDPA CLASS

### Stage 3 – “Neighborhood”

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<b>START POSITION:</b> Start standing at P1, hands on the trunk lid, unloaded gun is in the trunk, ammo carriers next to it loaded to division capacity.	
<b>SCENARIO:</b> You got a flat tire. While putting the spare on, local “friends” pay you a visit. <b>STAGE PROCEDURE:</b> Engage T1-T8 in tactical priority with 2 rounds each.  Pepper poppers positioned behind down zero zone on T3, T5. Poppers must fall to activate T2, T6. All targets engaged from the rear of the car only.	<b>SCORING:</b> Vickers count, 16 rounds min <b>TARGETS:</b> 8 IDPA , 1 no-shoot, 2 steel <b>SCORED HITS:</b> best 2 on paper, steel must fall to activate movers <b>START-STOP:</b> Audible – Last shot <b>PENALTIES:</b> Per IDPA rules <b>CONCEALMENT:</b> Not required <b>RELOADS:</b> Per IDPA rules After Tac reload/RWR, ammo carriers need to be stowed on the body.

