



“Arcade Standards”

Designed by: Craig Phillips

Metro West Tactical	Stage 6	5.24.2014
SCENARIO: Standards		
<p>START POSITION: Firearm loaded and held with both hands at low ready.</p> <p>PROCEDURE: Engage T1-T7 in any order with 2 rounds each. The shooter must activate both moving targets by pressing the two buttons on the Arcade cabinet; they can do this any time after the buzzer. All shots must be fired through the opening in the arcade cabinet. No cover available on the stage.</p> <p>SETUP NOTES: Place the strobe light so that it provides enough light to see the targets but is also disorienting.</p>	<p>SCORING: Vickers count, 14 rounds min</p> <p>TARGETS: 7 IDPA, 1 non threat</p> <p>SCORED HITS: 2 per target</p> <p>START-STOP: Audible</p> <p>PENALTIES: Per IDPA rules</p> <p>CONCEALMENT: Not Required</p>	

