



# July Match

# 2014



## Stage 1 – “Stop that car!”

Designed by: David Ritchie

**START POSITION:** Standing facing up-range at P1, gun and ammo carriers loaded to division capacity.

**SCENARIO:** You're locking your front door when you hear screaming from behind you. Your turn to see three miscreants dragging your spouse to a waiting car.

**PROCEDURE:** Flip switch to activate mover. Turn, draw, and engage T1-T3 while moving to low cover at P2. T1-T3 may be re-engaged from P2 if still available. Engage T4-T6 from low cover at P2.

**SO Notes:** ASO to stop mover after it has moved behind cover. T1-T3 are disappearing targets.

**SCORING:** Vickers count, 12 rounds min

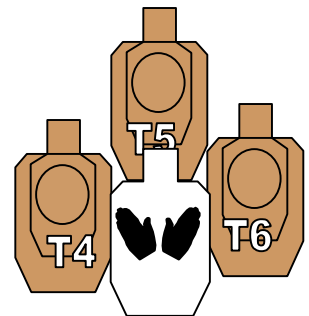
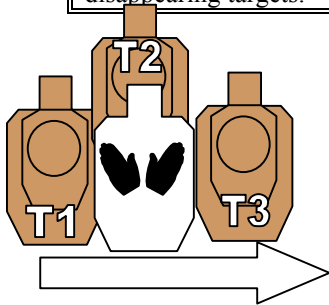
**TARGETS:** 6 IDPA, 2 Non-threat

**SCORED HITS:** Best 2 on paper

**START-STOP:** Audible-last shot

**PENALTIES:** Per IDPA rules

**CONCEALMENT:** Required



P2

P1

