

Stage 5- "Time to move the bodies"

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START POSITION: Standing P1 firearm loaded to division capacity with ammo carries on body. Shovel is held in both hands.

SCENARIO: You wacked a made wise guy and buried him upstate. Now a developer wants to build condos there. You go to move the body before his crew finds but it is too late. They have arrived to whack you.

PROCEDURE: Engage T1-T5 and S1 from P1 using the car as low cover. Advance to P2 and engage all remaining targets from either side of cover.

Setup Notes: T1-T2 can only be seen from right side of car using cover. T4-T5 and S1 can only be seen from the left side of car using cover. T6-8 can not be seen from car. Shooter can NOT reengage T4-T6 or S1 from P2. S1 activates T6.

SCORING: Vickers count, 17 rounds min

TARGETS: 8 IDPA, 1 steel, 3 NT

SCORED HITS: Best 2 on paper

START-STOP: Audible

PENALTIES: Per IDPA rules

CONCEALMENT: Required

